



## ★ MONDAY ★

### MULTIPLE INTELLIGENCE FOCUS

#### Visual/Spatial:

Used to enhance visual input, imagery, and visual communication strategies

### EXPERIENCES

#### • Visual Arts Materials:

Drawing books & paper; watercolor paints, pencils & paper; relaxing color sheets or books; chalks; cartoon paper.

#### • Graffiti Wall:

Have a broad theme for students to add words and images that provide meaning to the theme.

#### • Puzzles:

2D & 3D

#### • Maps & Blueprints:

Trivia questions to answer; find a place and create an image of what the place may look like.

#### • Match Mine:

A "mini" version of battleship using identical game boards and pieces. Player 1 would set up their game board behind a barrier and then gives a detailed description of the layout for player 2 to build on their gameboard. When done, check placement and then trade places. Game Board and piece materials can change to offer new challenges.

#### • Seek & Find:

Have available these types of books, images, or magazines for students to explore; students could use camera or materials to make their own seek & find.



## ★ TUESDAY ★

### MULTIPLE INTELLIGENCE FOCUS

#### Logical/Mathematical:

Used to develop questioning and answering strategies, thinking skills, and problem-solving abilities

### EXPERIENCES

#### • Puzzles:

Jigsaw; tangrams; Sudoku;

#### • What If:

Give situations for students to reflect on, do simple research, and compile their information.

#### Examples could be:

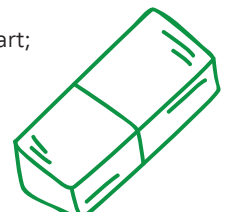
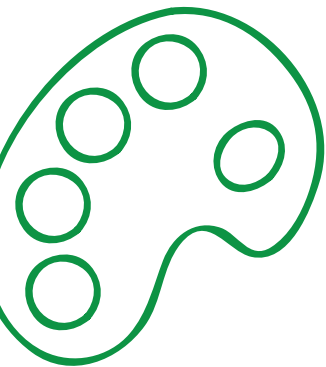
- What if you had a million dollars? What would you buy for the school, the park, the playground, your house?
- What if you invented a new number or money system? What would it look like? how would it be used?

#### • Math/Logical Games:

Checkers, Mancala, brain teasers, Jenga, coding games.

#### • Visual Arts:

Create measurement drawings where images put on their paper are certain lengths, widths, heights, and distances apart; use a compass and protractor to create a geometric design; graphing art; origami; tessellation.





# S.O.A.R.



## ★ WEDNESDAY ★

### MULTIPLE INTELLIGENCE FOCUS

#### Verbal/Linguistic:

Used to foster speaking, writing, memorizing, and reading abilities

#### EXPERIENCES

##### • Games:

Bananagrams, Scrabble, word searches, crossword puzzles, hangman, Rory's Story Cubes, memory games

##### • Graffiti Wall:

Have a broad theme for students to add words, but the words are used to create an image. For instance, if mountains fit in with the theme, students would spread out the word to create the outline of mountains.

##### • Visual Arts:

Pictionary, Telestrations, Scribblish

##### • Writing:

Keep a journal, write a story or poem turning it into a book;

##### • Explore a new language



### MULTIPLE INTELLIGENCE FOCUS

#### EXPERIENCES

## ★ THURSDAY ★

#### Naturalist:

Used to explore the world around them

##### • Games:

Totally Gross, Cool Circuits, etc.

##### • Discover what's inside:

Have small, non-working items available for students to take apart and remake into something else (it doesn't have to work)

##### • Visual Arts:

Use items found in nature to create sculptures, a scene, an abstract piece of art—capture using photography

##### • Construct:

Models of things that fly or a new form of transportation; robots;

##### • Legos & Block



## ★ FRIDAY ★

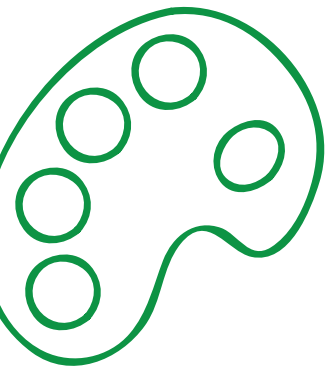
#### Mystery Box:

Items are put in mystery box (much like grab bags) that have students meeting challenges, solving puzzles/ riddles, or exploring different materials. A series of boxes could be created, each with a different purpose, and students randomly grab a box to work with during that S.O.A.R. Time. The boxes could be designed for working individually or with partners. There could be a recording sheet, so students are encouraged to explore all the boxes over a period of time.

#### EXPERIENCES

##### • Examples of what may be in a mystery box.

- Play-Doh or clay...turn into a quick stop motion animation movie
- Create a musical instrument that involves different tones and pitches
- Build a House of Cards using different
- Build a Rube Goldberg Machine
- Answer a series of riddles



### MULTIPLE INTELLIGENCE FOCUS

