

2014 Connectivity Conference

a virtual conference for arts integration and STEAM

hosted by educationcloset



CONFERENCE OVERVIEW



WHAT IS A VIRTUAL CONFERENCE?

A virtual conference is held completely online. We have teamed up with WebEx Events to provide a virtual 3D space for attendees to participate in the conference. An auditorium, an exhibit hall, and a virtual backpack are all part of the event. Plus, with WebEx, we have dedicated technicians available throughout the day to ensure a smooth tech-ready event.



CONFERENCE DETAILS AND LOGISTICS

The conference runs from 9AM-4PM on the hosted platform. There will be a session schedule provided to attendees ahead of time so you can choose to view the entire day, or just presentations that appeal to you.

Plus, there will be built in exhibit hall hours where you can visit with each of our partners for hands on videos, information or resources.



All sessions and exhibits will be archived for one full year so attendees can visit again and again. So in the event you can't make it to the actual day, you still have access to all the conference has to offer when it's convenient for you!



ANTICIPATED ATTENDANCE IS 500-1,000 PARTICIPANTS WORLDWIDE



REGISTER

Our conference brings together a wide variety of educators from around the globe. Given its topic and tech-savvy nature, our attendees are naturally innovators in their fields. We enjoy lively conversations and thoughtful questions from educators who have a passion for the arts and how they integrate into every field imaginable. **Join us!**

